

Cool Team Name

January 31, 2005

CS4500 Weekly Management Report

Accomplishments

- Almost finished with Perforce licensing and installation [Scott]
- Got Crystal Entity Layer compiling with CrystalSpace [Edward] –assisted by Scott & Stuart
- Working with checkout machine to put our code on it [Stuart]
- Wrote up Project Plan, SRS, and this report [Edward] –assisted by Scott and Stuart
- Had first meeting with advisor Paul Torrens discussing our work so far and near future work [Edward] – Scott & Stuart also in attendance

Goals & Priorities

- Work more with CEL and get Cal3D working so we can get character models moving [Edward] – assistance by Scott & Stuart
- Finalize Perforce Details and teach the rest of the team how to use the code-sharing software [Scott]
- Finish checkout machine details so it is ready for our use [Stuart]
- Get a simulation with a person walking around on their own? [Edward] - assistance by Scott & Stuart

Needs

- None at this time.