

## **Cool Team Name**

February 14, 2005  
CS4500 Weekly Management Report

### **Accomplishments**

- New Version of CEL and CS with character animation library functionality for humanoid walking animation [Stuart] – assistance by Edward and Scott
- More work on Entity motion [Scott]
- Documentation updates and weekly report [Edward]
- Stage 1 Release Documentation and Details [Edward]

### **Goals & Priorities**

- Get all documentation updated from checkpoint review [Edward]
- More than one humanoid walking in simulation [Stuart]
- More work on directed autonomous motion with path restrictions and origins and destinations [Scott]

### **Needs**

- None at this time